CAPTURE THE SPIRIT OF SPEED

ECTS 99 Sept 5: Leading entertainment software publisher, Hasbro Interactive is proud to announce the launch of Spirit of Speed, a racing simulation set in the early years of motor-sport and featuring 12 historic cars on nine authentic race circuits from around the world.   Players will be exhilarated to find that racing in the 1930's was every bit as exciting as racing today and more!

Catch the Spirit of Speed in *the* original racing experience.   Players can test the individual handling and racing ability of the Bugatti 35Bm the Auto Union C (the precursor to the Audi), or if they prefer, the Alfa Romero P3, the Napier Railton and if these don't suit, there are eight more historic racing cars to pick from.

Tussle for the lead as each car finds its optimum race line, but they will have to get tuned into the various demands and challenges of nine race circuits including Italy, France, United Kingdom and United States. Stunning graphics capture the detail of the original cars – from the dash board to the shining metal surfaces.   Each car is accurately simulated using four wheel suspension and advanced physics model to make the car behave as it does in real life! But here you survive the crashes!   Keep an eye on your oil, water and petrol – and choose your moments for a pit stop – if you break the car – you're nowhere!

Players can select the racing challenge they want – one course at a time, or the whole season through. Choose from test race, single race or season modes.   Players can immerse themselves in the 1930's experience of motor racing capturing the magic of the time through a period soundtrack, race posters, newspaper headlines and movie reels celebrating the daring motors stars of the era.   Spirit of Speed allows players a unique chance to see what it was like to deal with the primitive technologies in braking and suspension and find out just what they are really made of as they fight to control the car all the way around the track!

Catch the Spirit of Speed's unique experience of the 1930s and enjoy a new breed of racing from an old pedigree of car"

Price:
Specifications: Windows 95/98, P200, 16Mg, Windows 95 supported soundcard.   Note: requires a 3D graphics card (Direct 3D compatible/3DfX).
Available: October 22nd 1999

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